On Robust and Adaptive Multi-Grid Methods

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Abstract

In the present paper we discuss the development and practical application of robust multi-grid methods to solve partial differential equations on adaptively refined grids. We review several approaches to achieve robust multi-grid methods and describe two special new strategies for anisotropic and convection diffusion problems. The performance of these algorithms is investigated for three selected test problems.

1 Introduction

In the present paper we discuss the development and practical application of robust multi-grid methods to solve partial differential equations on adaptively refined grids. Since a couple of years multi-grid methods are well established as fast solvers for large systems of equations arising from the discretization of differential equations. However, it is still a substantial unresolved question to find robust methods, working efficiently for large ranges of parameters e.g. in singularly perturbed problems. This applies to diffusion-convection-reaction equations, arising e.g. from modelling of flow through porous media, the basic equations of fluid mechanics and plate and shell problems from structural mechanics.

Multi-grid methods are known to be of optimal efficiency, i.e. the convergence rate κ does not depend on the dimension of the system, characterized by a stepsize h. Following [28] we call a multi-grid method robust for a singularly perturbed problem, if

$$\kappa(h,\varepsilon) \le \kappa_0 < 1, \ \forall \varepsilon > 0, \ h > 0,$$
(1)

 ε denoting the singular perturbation parameter. Up to now multi-grid methods satisfying (1) have been studied in the literature only for special model cases using structured grids, see [25], [26], [15], [27], [28], [29].

Problems of the type mentioned, typically show degenerations in hyperplanes. To resolve these zones special dynamic grid adaptation techniques are necessary.

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Here it is necessary to rethink standard multi-grid techniques. In §2 we classify several multi-grid approaches for adaptively refined grids. On the one hand adaptively refined grids can substantially weaken the robustness requirement (1) as outlined in §3. On the other hand the unstructured grids generated by adaptive refinement require special numbering techniques so that the smoother does a good job on the problem. It is the main objective of the present paper to present a strategy to combine the techniques of robust multi-grid and adaptivity.

The techniques have been implemented within the software package ug, which will be shortly described in §4. Results of numerical tests for several practical problems are given in §5.

2 Multi-Grid Strategies

2.1 Basic Multi-Grid Techniques

Let the linear boundary-value problem

$$Ku = f \text{ in } \Omega$$

$$u = u_R \text{ on } \partial \Omega$$
(2)

with a differential operator $K: U \to F$ between some function spaces be given on a domain $\Omega \subseteq \mathbf{R}^d$. Let (2) be discretized by some local discretization scheme on a hierarchy of admissible grids (cf. [13])

$$\Omega_l$$
 , $l = 0, \dots, l_{max}$ (3)
 $\Omega_l \subseteq \Omega_{l+1} \subseteq \Omega$.

We use nested grids only for ease of presentation. Most of the methods discussed below can readily be applied to general loosely coupled grids violating (3). The discretized equations on Ω_l are denoted by

$$K_l u_l = f_l \text{ in } \Omega_l, \text{ for } l = 1, \dots, l_{max},$$

 $u_l = u_{R,l} \text{ on } \partial \Omega_l$ (4)

with

$$K_l: U_l \to F_l \quad , \tag{5}$$

 U_l, F_l denoting the discrete analoga of U and F with finite dimension n. We assume that the discretized equations are sparse. Further let some "smoother"

$$S_l: U_l \to U_l \text{ for } l = 0, \dots, l_{max} \quad ,$$
 (6)

and "grid transfer operators"

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p_{l-1}: U_{l-1} \to U_l, \quad r_{l-1}: F_l \to F_{l-1}, \text{ for } l = 1, \dots, l_{max} \quad ,  (7)
```

be given.

Multi-grid methods are fast solvers for problem (4). We basically distinguish between additive and multiplicative multi-grid methods. The multiplicative method is the well-known classical multi-grid (cf. [12]) as given in algorithm 2.1:

Algorithm 2.1 Multiplicative multi-grid method. mmgm(l, u, f)

```
 \begin{split} & \text{integer } l; \text{ grid function } u, f; \\ & \{ \text{ grid function } v, d; \text{ integer } j; \\ & \text{ if } (l=0) \ u := K_l^{-1} f; \\ & \text{ else } \{ \\ & u := S_l^{\nu_1}(u,f); \\ & d := r_{l-1}(K_l u - f); \\ & v := 0; \\ & \text{ for } j {:=} 1 \text{ step } 1 \text{ to } \gamma \text{ do mmgm}(l-1,v,d); \\ & u := u - p_{l-1} v; \\ & u := S_l^{\nu_2}(u,f); \\ & \} \\ \} \end{aligned}
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The additive multi-grid method is given by the following algorithm.

Algorithm 2.2 Additive multi-grid method. amgm(l, u, f)

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\begin{split} &\text{integer } l; \text{ grid function } v[l], \ d[l]; \\ &\{ \text{ integer } j; \\ & d[l] := K_l u - f; \ v[l] := 0; \\ &\text{ for } j {:=} l \text{ step -1 to 1 do } \{ \ d[j-1] := r_{j-1} d[j]; \ v[j-1] := 0; \\ &\text{ for } j {:=} 1 \text{ step 1 to } l \text{ do } v[j] := S_j^{\nu}(v[j], d[j]); \\ &v[0] := K_0^{-1} d[0]; \\ &\text{ for } j {:=} 1 \text{ step 1 to } l \text{ do } v[j] := v[j] + p_{j-1} v[j-1]; \\ &u := u - v[l]; \\ &\} \end{split}
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The structure of both algorithms can be seen from Figs. 1(a) and 1(b). The main difference between these two variants is that in the multiplicative method smoothing and restriction of the defect to the next coarser level are performed on one level after the other sequentially, while in the additive method smoothing

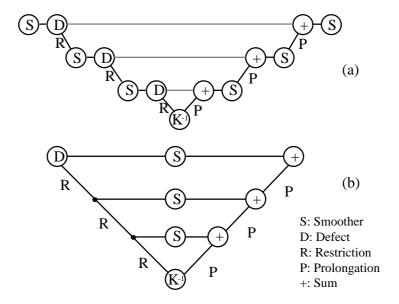


Figure 1: Outline of the V-cycle multiplicative multigrid algorithm mmgm (a) and of the additive multigrid algorithm amgm (b).

on the different levels can be performed in parallel. Restriction and prolongation, however, are sequentially in the additive method too. Usually, the additive methods are applied as preconditioners, since acceleration methods like cg directly pick an optimal damping parameter, the multiplicative methods are used as solvers and as preconditioners. According to [31], these methods can be formulated as additive Schwarz methods.

Applying multi-grid methods to problems on locally refined grids one has to think about the basic question, how to associate grid-points with levels in the multi-grid hierarchy. Consider the hierarchy of grids $\{\Omega_l, l=0,\ldots,l_{max}\}$ from (3). Early multi-grid approaches smooth all points in Ω_l . This may cause a non-optimal amount of work and memory of $O(n\log n)$ per multi-grid step. This problem was the starting point for Yserentant , [32], and Bank-Dupont-Yserentant, [1], to develop the method of hierarchical bases (HB) and the hierarchical basis multi-grid method (HB/MG). These were the first multi-grid methods with optimal amount of work per step for locally refined grids. This is due to the fact that on level l only the unknowns belonging to points in $\Omega_l \setminus \Omega_{l-1}$ are treated by the smoother. However, the convergence rate deteriorates with $\log n$. For the first time this problem was solved by the introduction of the additive method by Bramble, Pasciak and Xu, [8], (BPX). There on level l the smoother treats all the points in $\Omega_l \setminus \Omega_{l-1}$ and their direct neighbours, i.e. all points within the refined region.

Table 1: Multi-grid methods for locally refined grids

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	basic structure					
smoothing pattern	additive	multiplicative				
(1) new points only	HB Yserentant, 1984, [32]	HBMG Bank, Dupont, Yserentant, 1987, [1]				
(2) refined region only	BPX Bramble, Pasciak, Xu, 1989, [8]	local multi-grid, [20], [9], [5]				
(3) all points	parallel multigrid Greenbaum, 1986, [11]	classical multi-grid, [10]				

Table 1 gives an overview of the multi-grid methods used for the treatment of locally refined grids and classifies the variant we call "local multi-grid". The methods mentioned above differ in the smoothing pattern, i.e. the choice of grid points treated by the smoother. The methods in the first two lines are of optimal complexity for such problems. The amount of work for one step is proportional to the number of unknowns on the finest grid. However, only the methods in the second line, BPX and local multi-grid converge independently of h for scalar elliptic problems. The basic advantage of the multiplicative methods is that they do not need cg-acceleration and thus can be directly applied to unsymmetric problems, further they show a better convergence rate and on a serial computer the additive process does not have any advantage. The local multi-grid scheme is the natural generalization of the classical multi-grid method to locally refined grids, since in case of global refinement, it is identical with the standard classical multi-grid method.

The local multi-grid has first been analyzed in 1991 by Bramble, Pasciak, Wang and Xu, [9]. They considered it as a multiplicative variant of their so-called BPX-method, [8]. However, they did not consider robustness. Further there exist predecessors of this method since a couple of years in some implementations (pers. communication by J.-F. Ma^itre and H. Yserentant). Without knowledge of this, the authors developed this method as a variant of standard multi-grid based on the idea of robustness (cf. [5]). The main advantage of this approach is that the application to unsymmetric and non-linear problems is straightforward (cf. [5]). Robustness for singularly perturbed problems is achieved by combining local multi-grid with robust smoothers (cf. [5]), as explained in the next section.

3 Robustness Strategies

3.1 Robust Smoothing

Already in 1981, Wesseling suggested the first robust multi-grid method for singularly perturbed problems discretized on structured grids [25], [26]. The main idea is to apply a smoother which solves the limit case exactly. This is possible e.g. for a convection-diffusion equation using a Gauß-Seidel smoother and numbering the unknowns in convection direction. Wesseling however, suggests to use an incomplete LU-smoother, since this handles the convection dominated case as well as the anisotropic diffusion (cf. [15], [28]). Main ingredients, however, are the use of structured grids and a lexicographic numbering.

A simple analysis of the hierarchical basis methods (HB, HB/MG) shows that the smoothing pattern is too poor to allow robust smoothing.

Remark 3.1 The hierarchical basis method and the hierarchical basis multigrid method do not allow robust smoothing for a convection-diffusion equation. The smoothing pattern used in these methods does not allow the smoother to be an exact solver for the limit case. This holds for uniformly as well as for locally refined grids.

Based on this observation, we extended the smoothing pattern, adding all neighbours of points in $\Omega_l \setminus \Omega_{l-1}$. This allows the smoother to solve the limit case exactly, provided the grid refinement is appropriate. This is confirmed by numerical evidence given in Chapter 5.

Up to now some theory is contained in [28],[29] and the new papers by Stevenson [21], [22] for uniformly refined grids. This theory shows that the basic requirement that the smoother is an exact solver in the limit case is not sufficient to obtain robustness. Additionally it must be guaranteed that the spectrum of the smoother is contained in $[-\vartheta, 1]$ for $0 \le \vartheta < 1$. This can be achieved by modification (cf. [28], [22]).

3.2 A Robust Smoother for Convection-Diffusion Problems

The construction of a robust smoother, which is exact or very fast in the limit, is the kernel of a robust multigrid method and makes up the main problem when applying this concept to unstructured grids. Here we need special numbering strategies.

In the following we present a strategy for the convection-diffusion equation

$$-\varepsilon \Delta u + c \cdot \nabla u = f , \qquad (8)$$

with the convection vector c, and $\varepsilon > 0$. Discretizing the convection term by means of an upwind method, we can assign a direction to each link in the graph of the stiffness matrix. If the directed graph generated by this process is

cycle-free, it defines a partial ordering of the unknowns. This partial ordering can be used to construct an algorithm for numbering of the unknowns, which brings the convective part of the stiffness matrix to a triangular form. The following numbering algorithm performs such an ordering on general unstructured grids, provided the convection graph is cycle-free.

Algorithm 3.1 downwind_numbering.

- 1. Assign the downwind direction from the discretization of the convective term to each link in the stiffness martix graph. Indifferent links are marked by 0.
- 2. Put n = number of unknowns.
- 3. Find all vertices with minimal number of incoming links and put them in a fifo F.
- 4. Derive a total order from the directed acyclic graph

```
For all vertices L initialize \operatorname{Index}(L)=0;

While (F \text{ not empty}) do get E from F;

(4a) Put \operatorname{Index}(E):=1; Put E in fifo FP; i:=1;

(4b) While (FP \text{ not empty}) and (i< n) do Get K from FP;

For all neighbors L of K do If (L \text{ downwind from } K) and (\operatorname{Index}(L) \leq \operatorname{Index}(K)) i:=\operatorname{Index}(L);

\operatorname{Index}(L):=\operatorname{Index}(K)+1;

Put L in FP;
```

5. Call quicksort with the vertex list and the criterion $Index(L) < Index(K) \Rightarrow L < K$. Output: Ordered vertex list.

Remark 3.2 If the edge graph is cycle-free, loop (4b) terminates in O(n)-steps with $FP = \emptyset$. Loop (4) has complexity $O(q \cdot n)$ where q is the number of minimal elements in the edge graph, which is small. Because of calling quicksort in (5) the complexity of the whole algorithm equals $O(q \cdot n \ln n)$.

If loop (4b) terminates with $FP \neq \emptyset$ and $i \geq n$, the edge graph contains a cycle.

This method has been used for the computations described in Section 5. Meanwhile it has been improved by Bey (cf. [6]). Cycles in the matrix graph may occur, if there are vortices in the convection c. If c is vortex-free, cycles can occur if several triangles with sharp angles are neighbouring each other and are almost perpendicular to the flow direction (cf. [6]). These numerically caused cycles, however, can be simply eliminated by finding and cutting elementwise cycles. This is possible with O(n) work count.

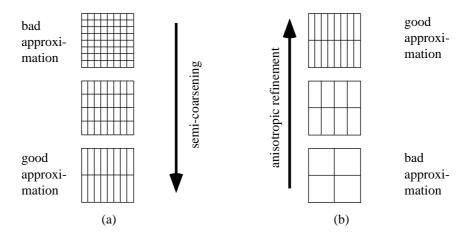


Figure 2: Illustration of semi-coarsening (a) and anisotropic refinement (b).

3.3 Semi-coarsening

Another strategy to obtain a robust multi-grid method is the so-called semi-coarsening approach (cf. [7]). The basic idea is to improve the coarse grid correction instead of the smoother. Starting with a fine and structured grid, coarsening is performed only in those co-ordinate directions, in which the scale of the equation is already resolved. E.g. for the anisotropic model problem

$$-(\varepsilon \partial_{xx} + \partial_{yy})u = f , \quad \text{in}\Omega = (0,1) \times (0,1)$$
 (9)

with corresponding boundary conditions one would coarsen an equidistant cartesian grid in case of small ε as shown in Figure 2(a).

Remark 3.3 Such a sequence of coarse grids yields a robust multi-grid method for the anisotropic model problem (9) without using a special smoother, since the coarse grid resolves the scale in the direction where the smoother does not work.

This semi-coarsening approach, however, is based on the use of fine grids which do not resolve the differential scale, otherwise there would be no semi-coarsening. Consequently this approach is not applicable as soon as the finest grid resolves the problem scale, which is crucial when solving differential equations.

This does not apply to so-called multiple semi-coarsening approaches, since these methods are able to construct sequences of coarse grids from any structured fine one, no matter if the scale is resolved. Thus we mainly have to look for an approach which allows to adapt the grid to the differential scale by adaptive refinement and to solve efficiently on the hierarchy of grids generated this way.

3.4 Anisotropic Refinement

Instead of starting with a fine grid and constructing the grid hierarchy by coarsening we start with a coarse grid and refine that anisotropically in order to resolve the scale successively. Such a refinement process is given e.g. by the "blue refinement strategy" due to Kornhuber, [16]. The basic idea is just to refine quadrilaterals with a "bad aspect ratio" by halving the longer edge. Bad aspect ratios can be introduced either by element geometry or by anisotropic coefficients in the equation. This is shown for the anisotropic model problem (9) in Fig. 2(b). Note that the discretization error is balanced on the coarsest grid for semi-coarsening, while it is balanced on the finest grid for the anisotropic refinement approach. Kornhuber described how to generalize this approach to triangular unstructured grids. Following this process we finally obtain a grid Ω_l which resolves the scale of the problem.

From this grid on we refine regularly and so the multi-grid process will obviously work without problems.

Remark 3.4 A proof of robust multi-grid convergence is straightforward since the asymptotic behaviour is determined by the isotropic problem. So we need a robust method only for a finite sequence of grids up to a fixed h > 0, weakening the robustness requirement (1) to

$$\kappa(h,\varepsilon) \le \kappa_0 < 1, \quad \forall \overline{\varepsilon} \ge \varepsilon \ge \underline{\varepsilon} > 0, \ \forall h \ge \underline{h} > 0,$$
(10)

which makes the job much easier. Thus it is sufficient in many cases to use just a lexicographically numbered ILU_{β} , since we do not need the property that the smoother is exact in the limit case. It is sufficient that it reasonably accounts for the "main connections" up to a fixed range of $\varepsilon > 0$ and for finite h.

Since this process improves the approximation of the differential problem at the same time, this will be the appropriate approach to follow.

An example of that type is the skin problem described in §5.

3.5 Algebraic Multi-grid

Another approach yielding robustness is the family of algebraic multi-grid methods, see e.g. [24] and the references there. A new algebraic multi-grid approach is described by Reusken, [23], which shows to be fairly robust in practice. The basic idea of algebraic multi-grid is to decompose the stiffness matrix K into

$$K_l = \begin{pmatrix} K_{ff} & K_{fc} \\ K_{cf} & K_{cc} \end{pmatrix}$$
 (11)

where K_{ff} denotes the part of K_l acting on the grid points which belong to the finest grid only, K_{cc} the part of K_l acting on coarse grids points only and the off-diagonal blocks represent the coupling between coarse and fine grid.

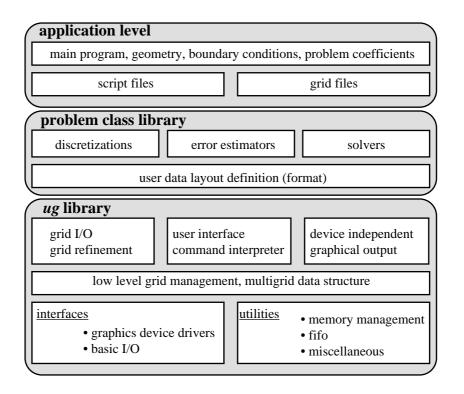


Figure 3: Overview of the internal structure of the ug code.

The approximation of K_{cc} and the off-diagonal blocks within the multi-grid cycle have to be such, that it yields robustness. This is also satisfied for the frequency-decomposition multi-grid method, [14], and other multiple correction schemes, see ([18], [19]). However, these methods typically work only on structured grids and do also not provide a strategy to improve the approximation of the differential equation.

4 The Software Toolbox ug

The code ug ("unstructured grids") is used as a test-bed for the robustness strategies mentioned above and has been designed as problem independent as possible in order to allow reuse of its components for many different applications. It is a layered construction of several libraries, see Fig. 3 for an overview. The bottom layer contains all components that are totally independent of the PDE to be solved, e. g. grid I/O, grid refinement, device independent graphical output and the user interface. The next layer is the so-called problem class library that implements

discretization, error estimators and solvers for a whole class of PDEs, e. g. a scalar conservation law. On top of that resides the user's application that provides the domain, boundary conditions and problem coefficients to the lower layers.

The relative code size of these layers indicates that the proper abstractions (interfaces) have been chosen: The ug layer typically makes about 75% of the executable, the problem class layer takes 20% in the convection-diffusion case (with many different solvers) and a main program typically is only 5%. This means in practice:

- 75% of the code can be reused without any change when switching to more complicated equations. This has been proved already for incompressible Navier-Stokes equations.
- The user interested in implementing new numerical algorithms (a problem class library) will never be concerned with low level programming.
- As a consequence of that his code is portable since machine dependencies typically arise only in the *ug* layer.

The concept of code reuse becomes even more important in a parallel environment, see [4] for a parallel implementation of ug.

5 Numerical Results

In the following we discuss the application of the above-mentioned robustness strategies to three problems, serving as paradigms for typical singularly perturbed problems.

5.1 The Skin Problem

As a first test problem we take the following one which is used to model the penetration of drugs through the uppermost layer of the skin (stratum corneum). The stratum corneum is made up of corneocytes which are embedded in a lipid layer. The diffusion is described by the diffusion equation

$$-\nabla(D(x,y)\nabla u) + \frac{\partial u}{\partial t} = 0 \quad \text{in}\Omega$$

$$u = 1 \quad \text{on}\Gamma_u$$

$$u = 0 \quad \text{on}\Gamma_o$$

$$\frac{\partial u}{\partial n} = 0 \quad \text{on}\Gamma_r \cup \Gamma_l$$

$$(12)$$

where Ω is the unit square and the diffusion coefficient D(x,y) is given by

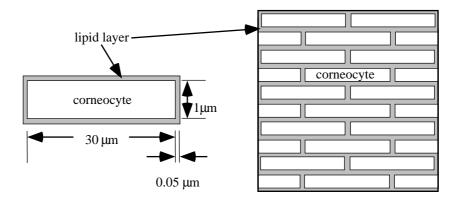


Figure 4: Right hand side: Structure of skin made up from corneocytes (white) and lipid layers (gray/black). The considered block of stratum corneum is 11μ m by 60.2μ m. Left hand side: Elementary cell consisting of a corneocyte surrounded by one half of the lipid layer.

$$D(x,y) = \begin{cases} D_1 & \text{if } (x,y) \in \text{lipid} \\ D_2 & \text{if } (x,y) \in \text{corneocyte} \end{cases}$$

i.e. it may jump by some orders of magnitude across the cornecyte edges. The cornecytes are very flat and wide cells which in a two-dimensional cross-section are approximated by thin rectangles as shown in Fig. 4.

From Fig. 4 we see that the lipid layer is $0.1\mu m$ thick while the corneocytes are 1 by $30\mu m$ of size. Since the permeability may jump by some orders of magnitude between lipid and corneocyte, we must align the coarse-grid lines with the interfaces. So we just take the corners of the corneocytes as points for the coarse grid connecting them to form a tensor product grid. Thus we get rid of the problems induced by jumping coefficients. However, we obtain highly anisotropic grid cells in the lipid layer with an aspect ratio of approx. 1:150. Since such an aspect ratio makes the approximation strongly deteriorate and the multi-grid method as well, we use the anisotropic ("blue") refinement strategy to derive a robust multi-grid method and to create a grid which after 5 levels of blue refinement has elements not exceeding an aspect ratio of 1:5. Above that level we refine uniformly. To obtain a robust method on the coarser grids we use an ILU_{β} -smoother, cf. [28]. Average convergence factors for a (1,1,V)-cycle are given in Table 2. For more details on this problem see [17].

5.2 Convection-Diffusion Equation

As a second example we show results for the convection-diffusion equation

Table 2: Convergence rate of a (1,1,V)-mmgm applied to the stationary skin problem for various values of D_2 ($D_1 = 1$). The number of unknowns was 54385 on level 5 (6 grid levels).

$\overline{D_2}$	1	10^{-1}	10^{-2}	10^{-3}	10^{-4}	10^{-5}	10^{-6}
ho	0.08	0.22	0.39	0.41	0.45	0.45	0.43

Table 3: Robustness of a (1,1,V)-mmgm with ILU-smoother and downwind numbering. The method used 8 locally refined grids to discretize problem the convection-diffusion problem with over 10.000 unknowns on level 8. The convergence rate $\kappa(10)$ is averaged over 10 steps and refers to the finest grid.

ε	1	10^{-1}	10^{-2}	10^{-3}	10^{-4}	10^{-5}	10^{-6}	10^{-7}
$\kappa(10)$	0.068	0.067	0.075	0.102	0.092	0.068	0.033	0.018

$$-\Delta u + c \cdot \nabla u = f \tag{13}$$

in the unit square with Dirichlet boundary conditions. We choose c as follows

$$c = \left(1 - \sin(\alpha) \left[2\left(x + \frac{1}{4}\right) - 1\right] + 2\cos(\alpha) \left[y - \frac{1}{4}\right]\right)^4 (\cos(\alpha), \sin(\alpha))^T \quad (14)$$

where α is the angle of attack. The boundary conditions are: u=0 on $\{(x,y):x=0,0\leq y\leq 1\}\cup\{(x,y):0\leq x\leq 1,y=1\}\cup\{(x,y):x=1,0\leq y\leq 1\}\cup\{(x,y):0\leq x<0.5,y=0\}$ and u=1 on $\{(x,y):0.5\leq x\leq 1,y=0\}$. The jump in the boundary condition is propagated in direction α . We have ${\rm div}c=0$ and c varies strongly on Ω such that the problem is convection dominated in one part of the region and diffusion dominated in another part. As discretization we use a finite volume scheme with first order upwinding for the convective terms on a triangular grid. The grid is refined adaptively using a gradient refinement criterion. As smoother we took a Gauß-Seidel scheme with downwind numbering using algorithm 3.1 in a (1,1,V)-cycle mmgm. It is important to note that the smoother itself is not an exact solver. Thus we should see the benefit of multigrid in the diffusion dominated part and of the robust smoother in the convection dominated one. This is confirmed by the results given in Table 3. There we show the residual convergence rate averaged over 10 steps for problem (13) on adaptively refined unstructured grids versus ε .

For the same problem with $\varepsilon = 10^{-7}$ the same mmgm but without downwind numbering shows a convergence rate of 0.95 averaged over 40 steps and taking the

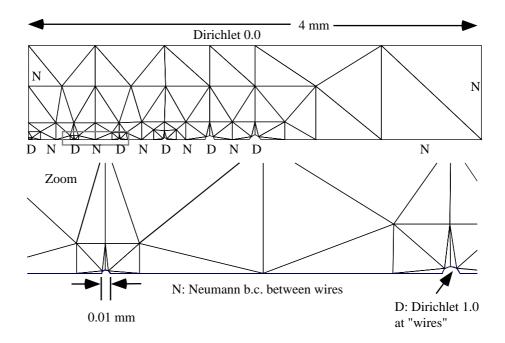


Figure 5: Problem definition, coarse grid and zoom for the drift chamber problem.

smoother with downwind numbering but without coarse grid correction as a solver, we end up with a convergence rate of 0.949 as well. This confirms the outlined concept of robust multi-grid. Results of 3d computations can be found in [6].

5.3 Drift Chamber

This problem solves the Laplacian $-\Delta u=0$ in the domain given by Fig. 5. The boundary conditions are of Dirichlet and Neumann type as indicated in the figure. The feature of this problem are the small wires with Dirichlet boundary conditions that must be resolved on the coarse grid. The smallest wire has a radius of 0.005 mm, while the whole chamber is 4 mm wide and 1 mm thick. So one has to trade off between a coarse grid with few unknowns but a large aspect ratio in grid cells and a coarse grid with equal sized triangles but a large number of unknowns. The grid in Fig. 5 is a reasonable compromise with 85 nodes and 112 triangles but still aspect ratios are large and a robust smoother is required.

Table 4 shows the results of multiplicative and additive multigrid with several different smoothers applied after 3, 4, 5 and 6 levels of uniform refinement. Specifically the smoothers were damped jacobi with $\omega=2/3$ (djac), (symmetric) Gauß-Seidel (gs, sgs) and ILU without modification and with $\beta=0.35$ (ILU, ILU $_{\beta}$). We make the following remarks:

Table 4: Results for different solver/smoother combinations for the drift chamber problem. Multigrid data: (2,2,V) cycle for jacobi smoother, $\nu=1$ for amgm, (2,2,V) cycle for all other smoothers, initial solution u=0, numbers are iterations for a reduction of the residual by 10^{-6} in the euclidean norm. The grid nodes have been ordered lexicographically, iteration numbers exceeding 100 are marked with an asterisk, diverging iterations are marked with \uparrow .

highest level		3	4	5	6
$\operatorname{grid} \operatorname{nodes}$		3809	14785	58241	231169
mmgm	djac	*	*	*	*
	gs	79	99	*	*
	sgs	48	59	66	70
	ILU	33	↑	↑	↑
	ILU_eta	9	9	9	9
mmgm+cg	djac	31	38	43	43
	sgs	13	16	17	18
	ILU	10	↑	↑	↑
	ILU_eta	6	6	6	6
amgm+cg	djac	74	99	*	*
	sgs	36	46	53	57
	ILU	62	↑	↑	↑
	ILU_{β}	20	24	25	26

- 1. h independent convergence is only achieved with the ILU_{β} smoother. The optimal value was $\beta = 0.35$ but the choice is not very sensitive and good results are achieved with values between 0.2 and 0.5. This corresponds nicely with the theory in [28].
- 2. The additive method shows qualitatively the same behaviour as the multiplicative multi-grid method but has worse numerical efficiency.
- 3. Multiplicative multi-grid with a symmetric Gauß-Seidel smoother used as preconditioner in a conjugate gradient method is the only combination giving also relatively satisfactory results, being only a factor 3 slower in computation time than the ILU_β smoother.
- 4. The diverging iteration for ILU without modification can be explained by accumulating roundoff errors. Since the global stiffness matrix is symmetric positive definite but *not* an M-matrix due to obtuse angles the diagonal elements in the ILU decomposition can become very small which leads to instabilities. The modification helps in this case too, since it enlarges the diagonal.

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